



## Rules of competition

### 1.

**The bonspiel consists of five rounds played by the Schenkel System. Top two teams then play for gold and third and fourth team for bronze.**

Two points are awarded for a win, one for a tie. After each round, teams are ranked by points, then ends won, then stones scored. If this criteria is not enough to decide which teams play the final games then there will be a draw shot challenge on Saturday at 11.00 according to WCF rules.

Each round, team 1 plays team 2, team 3 plays team 4, etc. Teams will not play twice against each other (finals excluded). If a team has already played against the team ranked next to it, it will play against next team below that.

### 2.

**Each team plays two games on Thursday (May 1), two games on Friday (May 2) and one game on Saturday morning (May 3). Top four teams play for medals on Saturday afternoon.**

Games start at 8:30, 11:00, 14:00 and 16:30 on Thursday and Friday and at 8:30, 11:00 and 14:00 on Saturday.

After each team has played three games, all teams are divided into two groups, A (8 teams) and B (6 teams) and play two games within their group. Top team in B-group will be rewarded.

### 3.

**At the beginning of a game the Arena clock is set at 85 minutes and counts down.**

When the horn blows, teams will finish the ongoing end and play one end after that.

An end is considered finished when the last stone of that end is in motion.

Curlers are reminded to keep normal speed in their play and not deliberately delay the game.

**Medal games shall be full 8 end games.**

### 4.

If a team does not show up for a game with at least three players 10 minutes into the game the opponent is declared a winner and is awarded 2 points, 4 won ends and 4 scored stones.

### 5.

Otherwise rules of WCF apply when applicable.